

EL PRINCIPIO POSSE Y LA WEB INDEPENDIENTE

por Luis Ángel Ortega

¿Quien soy?

[~/inicio](#) [~/escritos](#) [~/proyectos](#) [~/jardin](#) [~/notas](#) [~/yo](#)

Luis Ángel Ortega

Soy **Luis Ángel**, un desarrollador, escritor y poeta mexicano de la ciudad de Chihuahua. No me gusta el estado actual de las redes sociales, así que esta página es mi esfuerzo por crear y compartir más con el mundo.



[email](#) [bluesky](#) [instagram](#) [substack \(en\)](#) [substack \(es\)](#)

ÚLTIMAMENTE

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ESCRITURA

Bicicleta	Jun 2026
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PROYECTO

La cueva

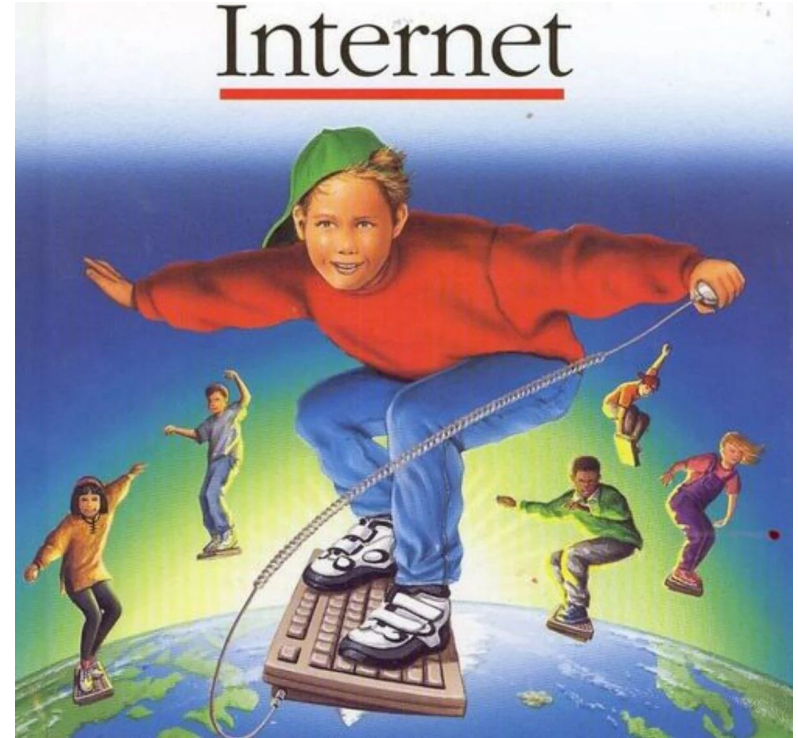
Mi primer libro — una colección de cuentos financiada por el FOMAC, que explora la relación entre las personas y sus objetos queridos.

¿Qué vamos a ver hoy?

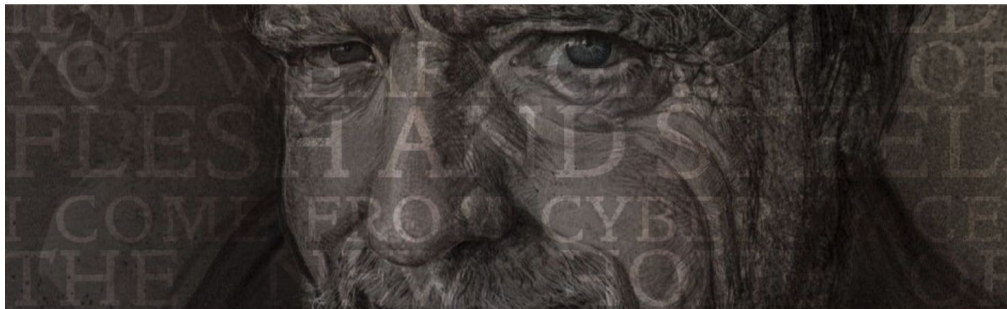
- ¿Qué es la web independiente?
- Una breve historia sobre la web independiente
- ¿Por qué debería tener un sitio web propio?
- Principios de la web independiente
- *Publish on your Own Site, Syndicate Elsewhere*
- Algunas páginas chidas
- Una propuesta para el GLUCH

La anti-red social: la web independiente

- Una comunidad de sitios web independientes y personales
- Conectados por estándares abiertos basados en los principios de:
 - tener su propio dominio
 - publicar en su sitio
 - y ser propietario de su contenido



Un poco de historia



JOHN PERRY BARLOW LIBRARY A DECLARATION OF THE INDEPENDENCE OF CYBERSPACE

DECRYPTING THE PUZZLE PALACE

A NOT TERRIBLY BRIEF HISTORY OF
THE ELECTRONIC FRONTIER
FOUNDATION

A PLAIN TEXT ON CRYPTO POLICY

A PRETTY BAD PROBLEM

ACROSS THE ELECTRONIC
FRONTIER

BARLOW IN ROCKSPACE

BARLOW, DENNING ON THE
CLIPPER CHIP SCHEME

BEING IN NOTHINGNESS

COMPLETE ACM COLUMNS
COLLECTION

CRIME AND PUZZLEMENT

CYNTHIA HORNER'S EULOGY

GO PLACIDLY AMIDST THE NOISE
AND HASTE

IS THERE A THERE IN CYBERSPACE?

J. KREIBSBERG-BARLOW
INTERVIEW

LEON IN YOUR BARRICADE

A Declaration of the Independence of Cyberspace

by John Perry Barlow

Governments of the Industrial World, you weary giants of flesh and steel, I come from Cyberspace, the new home of Mind. On behalf of the future, I ask you of the past to leave us alone. You are not welcome among us. You have no sovereignty where we gather.

We have no elected government, nor are we likely to have one, so I address you with no greater authority than that with which liberty itself always speaks. I declare the global social space we are building to be naturally independent of the tyrannies you seek to impose on us. You have no moral right to rule us nor do you possess any methods of enforcement we have true reason to fear.

Governments derive their just powers from the consent of the governed. You have neither solicited nor received ours. We did not invite you. You do not know us, nor do you know our world. Cyberspace does not lie within your borders. Do not think that you can build it, as though it were a public construction project. You cannot. It is an act of nature and it grows itself through our collective actions.

Gobiernos del mundo industrial, ustedes gigantes de carne y acero, vengo del ciberespacio, el nuevo hogar de la Mente. En nombre del futuro, les pido que nos dejen en paz. No son bienvenidos entre nosotros. No tienen soberanía allí, donde nos reunimos.

– John Perry Barlow, Declaración de independencia del ciberespacio



EP 168: LOD

Jan 6, 2026 | 77:18

The Legion of Doom (LoD) wasn't just a hacker group, it captured the essence of underground hacking in the 80s/90s. BBSes, phreaking, rival crews, and the crackdowns that changed everything. From those humble beginnings came a legacy that still ec...

[Listen Now](#)

EP 169: MOD

Jan 20, 2026 | 66:26

Legion of Doom, step aside. There's a new elite hacker group in town, and they're calling themselves Masters of Deception (MoD). With tactics that are grittier and more sophisticated than those of the LoD, MoD has targeted high-profile entities an...

[Listen Now](#)



<https://darknetdiaries.com/>

Manifeste du Web indépendant

le minirézo

anglais: [saturday 1 February 1997](#)

français: [dimanche 2 février 1997](#)

Le Web indépendant, ce sont ces millions de sites offrant des millions de pages faites de passion, d'opinion, d'information, mises en place par des utilisateurs conscients de leur rôle de citoyens. Le Web indépendant, c'est un lien nouveau entre les individus, une bourse du savoir gratuite, offerte, ouverte ; sans prétention.

Face aux sites commerciaux aux messages publicitaires agressifs, destinés à ficher et cibler les utilisateurs, le Web indépendant propose une vision respectueuse des individus et de leurs libertés, il invite à la réflexion et au dialogue. Quand les sites d'entreprises se transforment en magazines d'information et de divertissement, quand les mastodontes de l'info-spectacle, des télécommunications, de l'informatique et de l'armement investissent le réseau, le Web indépendant propose une vision libre du monde, permet de contourner la censure économique de l'information, sa confusion avec la publicité et le publi-reportage, sa réduction à un spectacle abrutissant et manipulateur.

Pourtant le Web indépendant et contributif est menacé ; menacé par la fuite en avant technologique qui rend la création de sites de plus en plus complexe et chère, par l'écrasante puissance publicitaire du Web marchand, et bientôt par les accès dissymétriques, les Network Computers, les réseaux privés, le broadcasting, destinés à cantonner le citoyen au seul rôle de consommateur. Déjà la presse spécialisée, si avide des publicités d'annonceurs qui récupèrent à leur profit la formidable richesse du Web contributif, et fascinée par les enjeux techniques et commerciaux de l'Internet, réserve quelques maigres lignes aux sites indépendants, occulte l'enjeu culturel du réseau, expédie rapidement la mort des sites pionniers du Web artisanal, quand elle glose en long et en large sur le nouveau site de tel vendeur de soupe. La création d'un site personnel y est présentée aux utilisateurs comme une motivation très annexe, loin derrière les possibilités d'utilisation en ligne de sa carte de crédit.

Nous invitons donc les utilisateurs à prendre conscience de leur rôle primordial sur l'Internet : lorsqu'ils montent leur propre site, lorsqu'ils envoient des commentaires, critiques et encouragements aux webmasters, lorsqu'ils s'entraident dans les forums et par courrier électronique, ils offrent une information libre et gratuite que d'autres voudraient vendre et contrôler. La pédagogie, l'information, la culture et le débat d'opinion sont le seul fait des utilisateurs, des webmasters indépendants et des initiatives universitaires et associatives.

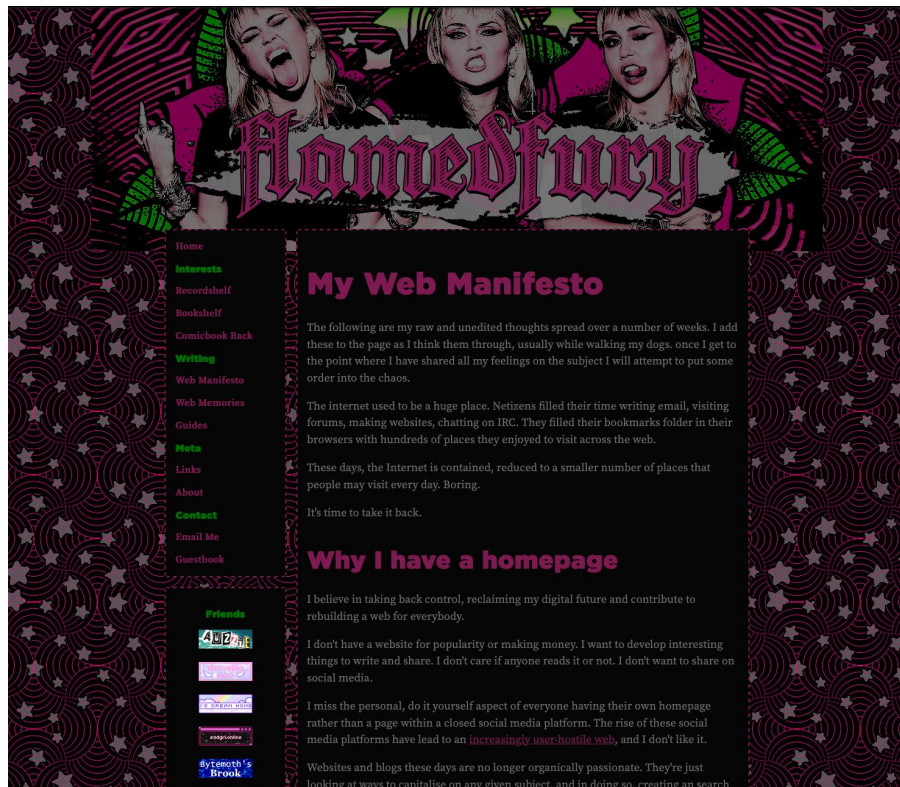
The indie web, it's these thousands of websites delivering millions of pages, built up with passion, opinions and information by Net users assuming their rights as citizens. The indie web is a new type of link between people, it's a free and open space of shared knowledge where vanity has no place.

While commercial websites display more and more aggressive messages, target and track their users, the indie web respects the individuals, their intelligence and their privacy; it's an open forum for thoughts and debate. While purely commercial websites turn into information and entertainment magazines, while tycoons of media, telecom, computing and military agencies fight for the control of the Internet, the indie web offers a free vision of the world, bypasses the economic censorship of news, its confusion with advertising and infomercial, its reduction to a dazing and manipulating entertainment.

Yet the existence of an independent and goodwill-based web is endangered: threatened by the never-ending technology race which makes the websites more difficult and expensive to set up, by the overwhelming commercial advertising pressure, and soon by dissymmetric networks, Network Computers, proprietary networks, broadcasting, all aiming at the transformation of the citizen into a basic consumer. The computer press, so greedy for advertising coming from companies who make their profit out of the great wealth of the free indie web, is only fascinated by the technical and economical challenges of the Internet and has deliberately decided to pass over its cultural dimension in the silence: magazines announce shortly the death of pioneer websites and basically never write more than a couple of lines about independent initiatives in comparison with the full-feature articles about any soap vendors new sites. According to them, creating one's own site is a pathetic and secondary initiative compared to all the opportunities offered by online commerce.

We invite the users to realize the essential role they play on the Internet: when they start their own website, when they send comments, criticisms or warm letters to the webmasters, when they exchange tips and hints in the newsgroups or by e-mail, they provide an independent and free source of information that others would like to sell and control. Education, information, culture and debate can only come from users, independent webmasters, academic or associative organizations.

La explosión del movimiento moderno



Acquisition of Twitter by Elon Musk

Article Talk

Read Edit View history

From Wikipedia, the free encyclopedia

Elon Musk initiated an **acquisition** of the American **social media** company **Twitter, Inc.** (now **X Corp.**) on April 14, 2022, and concluded it on October 27, 2022. Musk had begun buying shares of the company in January 2022, becoming its largest shareholder by April with a 9.1 percent ownership stake. Twitter invited Musk to join its **board of directors**, an offer he initially accepted before declining. On April 14, Musk made an unsolicited offer to purchase the company, to which Twitter's board responded with a **"poison pill"** strategy to resist a **hostile takeover** before unanimously accepting Musk's buyout offer of \$44 billion on April 25. Musk stated that he planned to introduce new features to the platform, make its algorithms **open-source**, combat **spambot** accounts, and promote **free speech**, framing the acquisition as the cornerstone of **X**, an **"everything app"**.

In July, Musk announced his intention to terminate the agreement, asserting that Twitter had breached their agreement by refusing to crack down on spambot accounts. The company filed a lawsuit against Musk in the **Delaware Court of Chancery** shortly thereafter, with a trial scheduled for the week of October 17. Weeks before the trial was set to begin, Musk reversed course, announcing that he would move forward with the acquisition. The deal closed on October 28, with Musk immediately becoming Twitter's new owner and CEO. Twitter was **taken private** and merged into a new **parent company** named X Corp. Musk promptly fired several top executives, including previous CEO **Parag Agrawal**. Musk has since proposed several reforms to Twitter and **laid off half of the company's workforce**. Hundreds of employees then resigned from the company after Musk issued an ultimatum demanding they commit to "extremely hardcore" work. **Linda Yaccarino** was appointed CEO of X Corp. In July 2023, the Twitter service was rebranded as X.

Reactions to the buyout were mixed, with praise for Musk's planned reforms and vision for the company, particularly his calls for greater free speech, but criticism over fears of a potential rise in **misinformation and disinformation**, **harassment**, and **hate speech** on the platform. Within the United States, **conservatives** have largely supported the acquisition, while many **liberals** and former Twitter employees have voiced concerns about Musk's intentions. **Since becoming owner**, Musk has faced backlash for his handling of the company and **account suspensions**, including the **December 2022 suspensions** of ten journalists.

Acquisition of Twitter by Elon Musk



Initiator	Elon Musk
Target	Twitter, Inc.
Type	All-cash full acquisition
Cost	US\$44 billion
Initiated	April 14, 2022
Completed	October 27, 2022
Resulting entity	X Corp.



This article is part of a series about **Elon Musk**

Personal	[show]
Companies	[show]
Politics	[show]
In the arts and media	[show]
V · T · E	



Y yo ¿para qué quiero una página web?

1. Identidad y reconocimiento

Al escribir para otra publicación, obtienes un pequeño avatar circular al principio del artículo y una breve biografía al final; eso es prácticamente todo. La gente recordará la publicación, pero probablemente no tu nombre.

– Brad Frost



2. Control y agencia

The World's Worst Website Ever!

COMING SOON: An even worse site! Look for it sometime later, eventually! we PROMISE!

Traffic Stats

SELF SERVE

THIS WEEK 999 9/10

LAST WEEK 999 9/10

DAILY RECORD 1.4058

>>>>> You've found  The World's Worst Website  Ever!

TWWWE is a project to highlight errors in web design by breaking every single design rule imaginable.
[Click here](#) for an incomplete list of errors found on this site.

   ~

WATCH OUT! This site is under construction! =)

 <-- send us email!

OHhhh BOY!

v 2.0

of TWWWE coming SHORTLY!

 ЛИСТОВКИ

 от 171 грн

WOLF.UA
ПЕЧАТАЙ ОНЛАЙН

 **MAIN MENU**
(and other cool links!)
"smile"

NEW NEW TO THE SITE

 YAHOO NEWS

 WEATHER

 GOOGLE MAPS

ABOUT TWWWE [VISIT KENTUCKY LAKE!](#) [SHOCKING PICTURES!](#) [AMAZING COLOURS](#) [SMOKY MOUNTAINS!](#)

3. Recupera tu atención y tu concentración

The Guardian (2022)

NewsOpinionSportCultureLifestyle

WorldUS politicsUKClimate crisisMiddle EastUkraineEnvironmentScienceGlobal developmentFootballTechBusinessObituaries

Int

The Guardian

Psychology

This article is more than 4 years old

Your attention didn't collapse. It was stolen



Illustration by Eric Chow.

Social media and many other facets of modern life are destroying our ability to concentrate. We need to reclaim our minds while we still can

When he was nine years old, my godson Adam developed a brief but freakishly intense obsession with Elvis Presley. He took to singing Jailhouse Rock at the top of his voice with all the low crooning and pelvis-jiggling of the King himself. One day, as I tucked him in, he looked at me very earnestly and asked: "Johann, will you take me to Graceland one day?" Without really thinking, I agreed. I never gave it another thought, until everything had gone wrong.

Ten years later, Adam was lost. He had dropped out of school when he was 15, and he spent almost all his waking hours alternating blankly between screens – a blur of YouTube, WhatsApp and porn. (Yes, he changed his name and

Share

Prefer the Guardian on Google

Most viewed



San Francisco 49ers owner Jed York pleads no contest after arrest at Ohio trailer park



Target apologizes for 'offensive' Halloween costume after backlash



US supreme court rules Trump can proceed with crackdown on mail-in voting

4. "Evitar problemas"

- Pérdida de "propiedad" o de contenido
- Censura
- Burbujas de cámaras de eco
- Comunidades negativas
- Vigilancia



Tal vez te hayas cansado de que otros sean dueños de tu contenido, de tu identidad y de ti mismo.

principles

The IndieWeb Community is largely based on *principles* that we practice and aspire to, such as [own your data](#) and remember to have [fun](#)! You can read all of our guiding principles below.

The IndieWeb community also has a [Code of Conduct](#) that we uphold in all IndieWeb spaces.

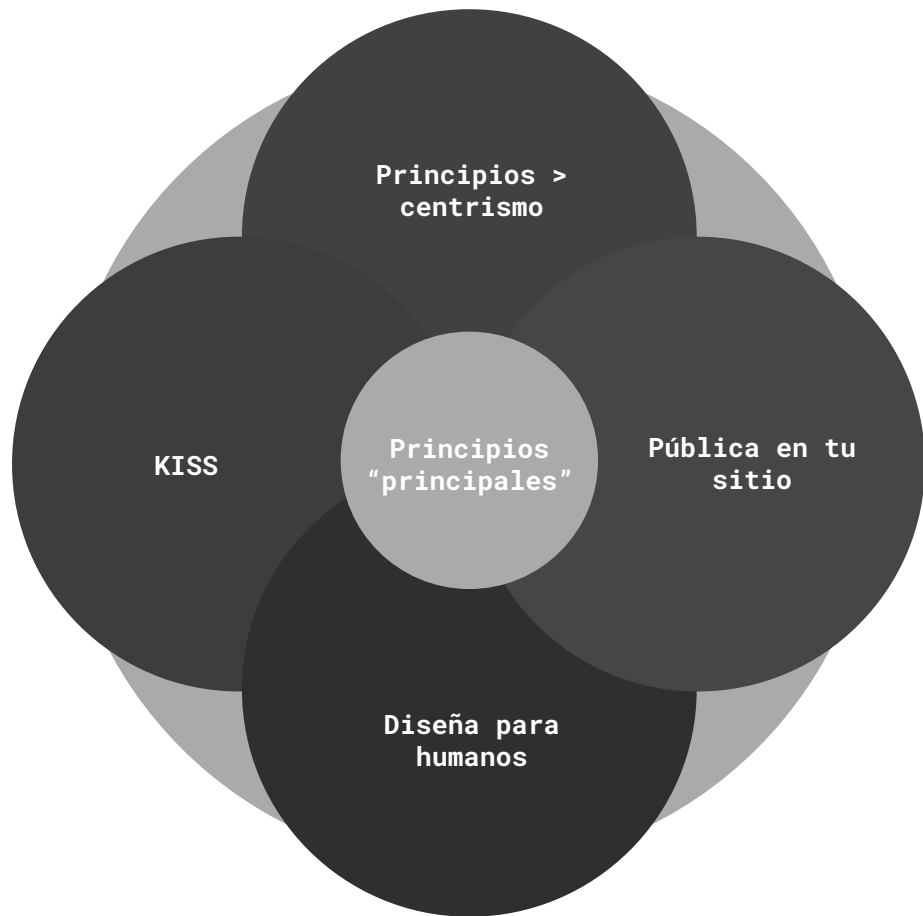


Key Principles

Key principles of building on the indie web, numbered for reference, not necessarily for any kind of priority.

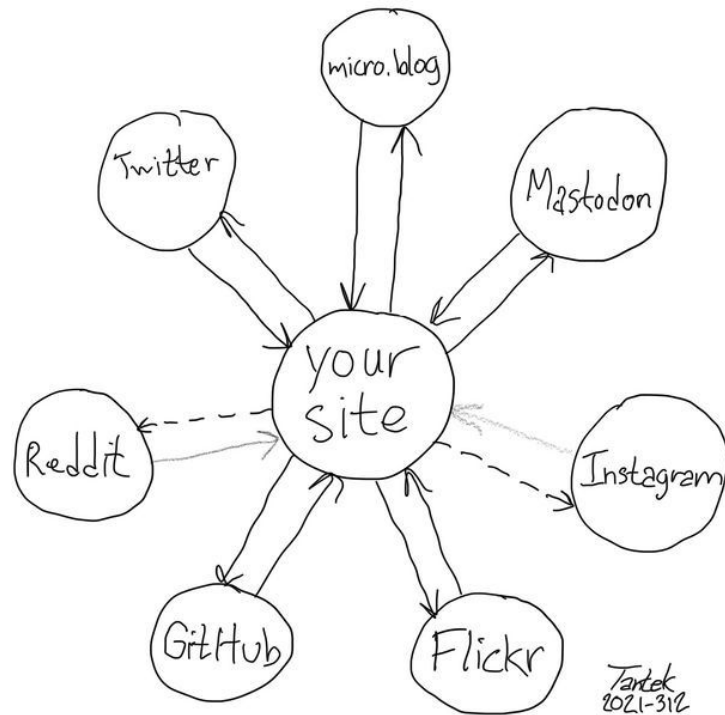
1. 🗨️ **Own your data.** Your content, your metadata, your identity.
2. 🔍 **Use & publish visible data** for humans first, machines second. See also [DRY](#).
3. 🛠️ **Make what you need.** Make tools, templates, etc. for yourself first, not for all of your friends or "everyone". If you design for some hypothetical user, they may not actually exist; if you make for yourself, you actually do exist. Make something that satisfies your needs (also known as [scratch your own itch](#)), and is compatible for others, e.g. by practicing [POSSE](#), you benefit immediately, while staying connected to friends, without having to convince anyone. If and when others join the indieweb, you all benefit.
4. 😊 **Use what you make!** Whatever you build you should actively use. If you aren't depending on it, why should anybody else? We also use the metaphor [eat what you cook](#) for this principle. Personal use helps you see both problems and areas for improvement more quickly, and thus focus your efforts on building the indieweb around actual needs and consistently solving immediate real world problems, instead of spending lots of time solving what may be theoretical problems.
5. 📄 **Document** your stuff. You've made a place to speak your mind, use it to document your processes, ideas, designs and code. Help others benefit from your journey, including your future self!
6. 💖 **Open source** your stuff! You don't have to, of course, but if you like the existence of the indie web, making your code open source means other people can get on the indie web quicker and easier.
7. 🏗️ **UX and design is more important** than protocols, formats, data models, schema etc. We focus on UX first, and then as we figure that out we build/develop/subset the absolutely simplest, easiest, and most minimal protocols & formats sufficient to support that UX, and nothing more. AKA UX before plumbing.
8. 🌐 **Modularity. Build platform agnostic platforms.** The more your code is modular and composed of pieces you can swap out, the less dependent you are on a particular device, UI, templating language, API, backend language, storage model, database, platform. Modularity increases the chance that at least *some* of it can and will be re-used, improved, which you can then reincorporate. AKA [building-blocks](#). AKA "small pieces loosely joined".
9. 🏛️ **Longevity.** Build for the [long web](#) ☞. If human society is able to preserve ancient papyrus, Victorian photographs and dinosaur bones, we should be able to build web technology that doesn't require us to destroy everything we've done every few years in the name of progress. Consider making things on the web that are [designed to last](#) ☞.
10. 🌈 **Pluralism.** With IndieWebCamp we've specifically chosen to encourage and embrace a plurality of diverse approaches & projects. This background makes the IndieWeb stronger and more resilient than any one (often [monoculture](#)) approach.
11. 🎨 **Above all, Have fun.** When the web took off in the 90's people began designing personal sites with tools such as [GeoCities](#). These spaces often had Java applets, garish green background and seventeen animated GIFs. It may have been ugly and badly coded but it was fun. Keep the web [weird and interesting](#) ☞.

<https://indieweb.org/principles>



Publish on your Own Site, Syndicate Elsewhere (POSSE)

- Publica en tu propio sitio y syndica en otros lugares.
- Práctica-filosofía de publicar primero en tu sitio y, posteriormente, publicar copias en plataformas de terceros.
- Incluye el enlace al original para ofrecer a los usuarios una vía para interactuar directamente contigo.



¿Por qué POSSEar? Que hueva ¿no?

1. Permite que tus amigos lean tus publicaciones a su manera.
2. Los amigos son más importantes que la federación.



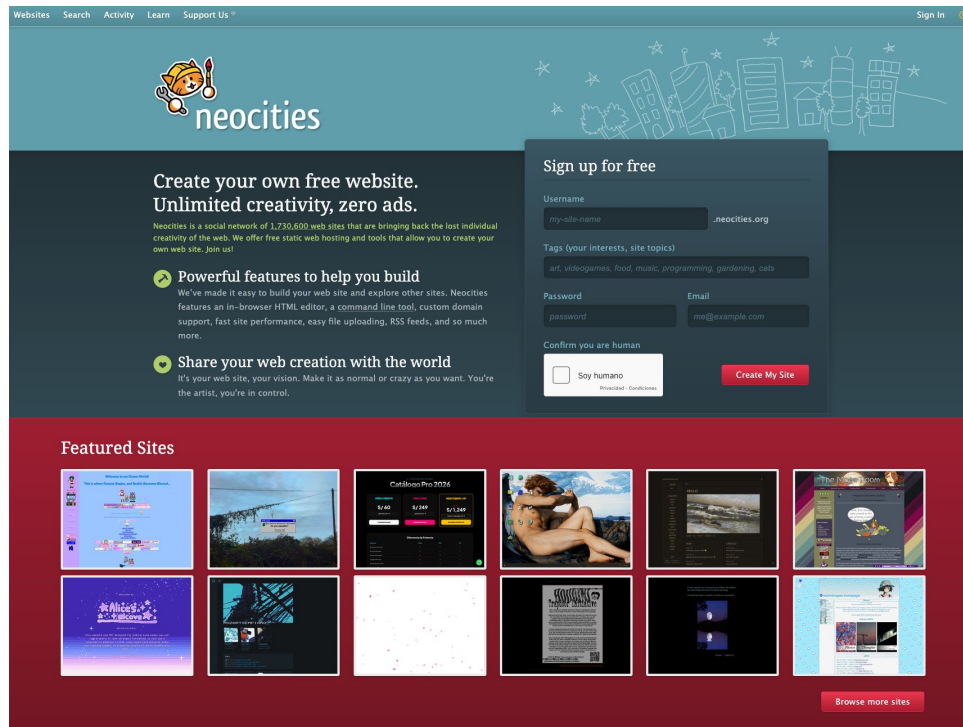


3. Reduce la dependencia de terceros.

4. Propiedad.

¿Y cómo le hago?

1. Ten una página web.
 - a. Dominio
 - b. Hosting
 - c. Páginas y contenido



<https://neocities.org/>

2. Sindicaliza la publicación a otros lados y ya



Herramientas



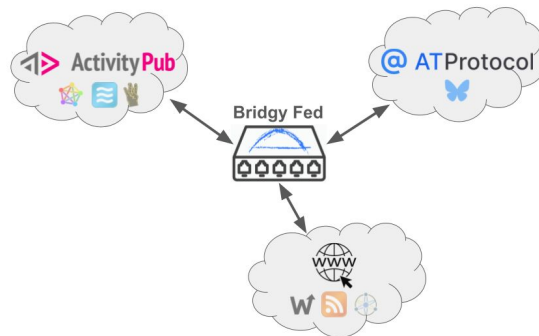
SiloRider

SiloRider is a command-line utility that lets you implement the [POSSE](#) model on a website. ¹

POSSE Party

certified **Shovelware**

POSSE Party is a web application for crossposting content from your site to a variety of social media platforms. It currently supports X, Bluesky, Mastodon, Threads, Instagram, Facebook, LinkedIn, and Youtube.



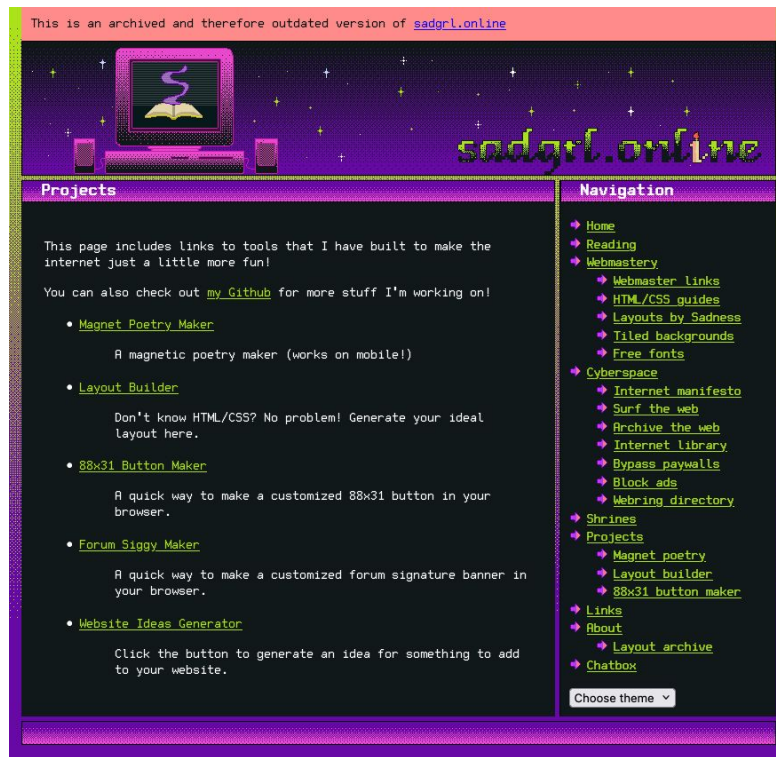
Algunas páginas chidas de la web independiente

<https://neocities.org/>

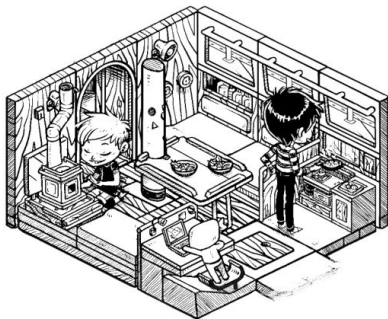


neocities

<https://xn--sr8hvo.ws/random>



<https://sadgrlonline.github.io/archived-sadgrl.online/projects/>



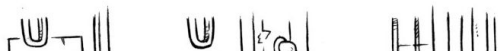
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Receive monthly updates via our [RSS feed](#), or by signing up to our monthly [newsletter](#).

2026

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- 07-2026

July 2026



<https://100r.co/site/home.html>

<https://mariusu.com/>

(mariusu punto com)



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Journal

マリアス

Whenever I find myself growing grim about the mouth; whenever it is a damp, drizzly November in my soul; whenever I find myself involuntarily pausing before coffin warehouses, and bringing up the rear of every funeral I meet; and especially whenever my hypos get such an upper hand of me, that it requires a strong moral principle to prevent me from deliberately stepping into the street, and methodically knocking people's hats off--then, I account it high time to get to sea as soon as I can. This is my substitute for pistol and ball. With a philosophical flourish Cato throws himself upon his sword; I quietly take to the ship.

- Herman Melville, Moby-Dick; or, The Whale (1851)

<https://j3s.sh/>



jes is manic

now about thoughts^{rss} >git >abyss

welcome, internet stranger

please get comfy and stay awhile :3

-> scrolling skullz

whispers hello friend



-> quote/poem selection

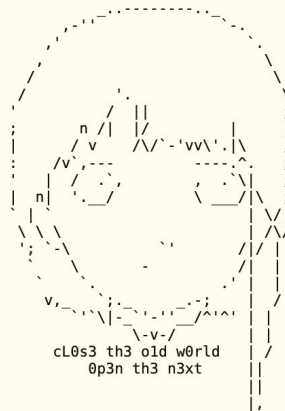
- ▶ when you need hope and feel lost
- ▶ when life hurts you
- ▶ when you remember them again, but it's okay
- ▶ when you dissociate and need help grounding
- ▶ when you want to have an existential crisis and cry
- ▶ when you want to have another, smaller existential crisis
- ▶ when you feel cynical
- ▶ when you feel overwhelmed by the past
- ▶ when you feel alone, and need to know that you aren't. when you need to know that other people have felt the same way that you do. that your suffering is heard and echoed and felt through time and space.

<- cyberia webring ->

Cyberia

Computer Club

A kind and amazing hacker collective
centered in Minnesota with global
friends.



WHAT DO?

~ we hack endlessly and mercilessly on
anything and everything. that
router? hacked it. how about that
scooter? yep, hacked. old sock?
definitely hacked. bicycles? art?
music? hair? masks? we have no
limits.

<https://cyberia.club/>

<https://indieweb.org/>



Search IndieWeb

What is the IndieWeb?

The IndieWeb is a people-focused alternative to the "corporate web".

We are a community of independent and personal websites based on the principles of: owning your domain and using it as your primary online identity, publishing on your own site first (optionally elsewhere), and owning your content.



Your content is yours

When you post something on the web, it should **belong to you**, not a corporation. Too many companies have gone out of business and **lost all of their users' data**. By joining the IndieWeb, your content stays yours and in your control.



You are better connected

Your articles and status messages can **be distributed to any platform**, not just one, allowing you to engage with everyone. Replies and likes on other services can **come back to your site** so they're all in one place.



You are in control

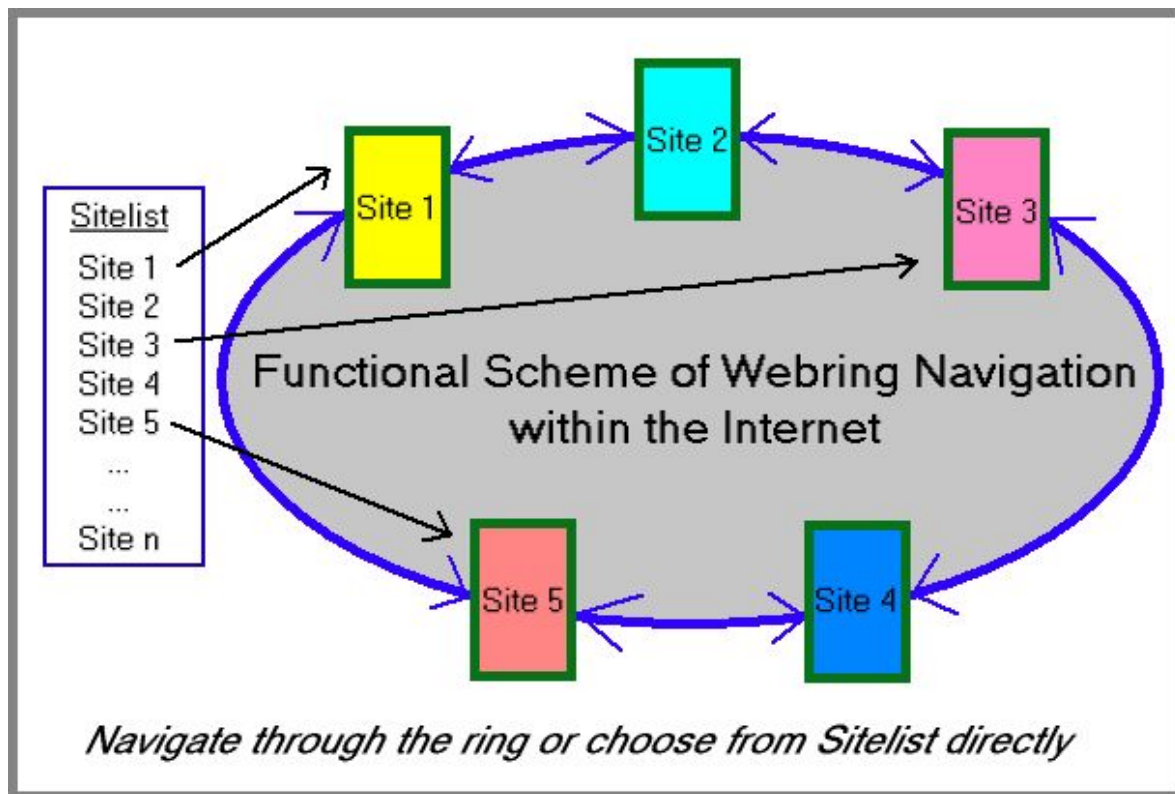
You can post anything you want, in any format you want, with no one monitoring you. In addition, you share simple readable links such as **example.com/ideas**. These links are **permanent** and will always work.

Join the IndieWeb

- **Get Started Now!** Or learn more: [Why IndieWeb?](#)
- **Join #indieweb chat** (real-time log!) to share your website, get inspiration or ask about [services](#) and [projects](#) to setup your IndieWeb site!
- **Read *This Week in the IndieWeb*** for weekly highlights

<https://theindieweb.com/>

Propuesta: Crear un webring del GLUCH



**webring-starter**

Public

Watch 1

Fork 27

Star 57

main

1 Branch

0 Tags

Go to file

T

Add file

Code



Add a lot more debugging text to get-feeds.rb

eeafac6 · 3 years ago

6 Commits

includes	Initial commit.	4 years ago
plugins	Add a lot more debugging text to get-feeds.rb	3 years ago
xml	Initial commit.	4 years ago
.gitignore	Initial commit	4 years ago
Gemfile	Initial commit.	4 years ago
Gemfile.lock	Initial commit.	4 years ago
LICENSE	Initial commit	4 years ago
README.md	Finish up README file.	4 years ago
_config.yml	Cleanup.	4 years ago
index.md	Initial commit.	4 years ago
join.md	Initial commit.	4 years ago
list.json	Cleanup.	4 years ago
members.md	Initial commit.	4 years ago
redirect.md	Initial commit.	4 years ago
webring.js	Initial commit.	4 years ago

README



MIT license



webring-starter

Webring Starter is a modern, simple webring that anyone can setup and use!

In the early days of the World Wide Web, webrings were a popular way for people to connect through common interests. People used CGI scripts to run these, but today, a lot can be done with just a few lines of JavaScript on static websites.

About

A simple webring that anyone can setup and use.

[Readme](#)[MIT license](#)[Activity](#)[57 stars](#)[1 watching](#)[27 forks](#)[Report repository](#)

Releases

No releases published

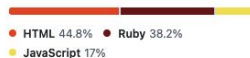
Packages

No packages published

Contributors 1

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Languages



Star Wars Webring

Written By: [Zachary Kai](#) • Published: 5 Jul 2025 | Updated: 9 Jul 2026

► [Expand For Other \(Hopefully Useful\) Metadata](#)

A webring connecting fans across the galaxy. May the Force be with you!

Disclaimer: This is a fan-created project and not affiliated with Disney, Lucasfilm, or any official Star Wars entities. Star Wars is a trademark of Disney/Lucasfilm. All fan content is created for non-commercial purposes.

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Navigate The Galaxy

Webrings are a classic way for folks to find others with similar interests! Use these links to explore other sites in the webring:

- [Random Site](#) - Jump to a random member site
- [Next Site](#) - Visit the next site in the ring
- [Previous Site](#) - Visit the previous site in the ring
- [View All Sites](#) - See the complete member list

<https://zacharykai.net/lists/starwars>

<https://yesterweb.org/>

The screenshot shows the Yesterweb website with a purple header and a dark blue sidebar. The main content area is white. The sidebar contains a navigation menu with links: Home, Community, Zine, Webring, Pubmats, Contact, and Sitemap. Below the menu is a section titled 'KEEP' with a grid of small images. The main content area has a section titled 'The Yesterweb' with a list of sections: 1. Mission, 2. Manifesto, 3. Social Etiquette, and 4. Summary. Below this is a section titled 'Mission' with a paragraph of text. Further down is a section titled 'Manifesto for a New Web' with a paragraph of text. The bottom of the page has a section titled '1. The commitment to social responsibility and partisanship:' with a paragraph of text.

yesterweb

Home
Community
Zine
Webring
Pubmats
Contact
Sitemap

The Yesterweb

Sections:

1. [Mission](#)
2. [Manifesto](#)
3. [Social Etiquette](#)
4. [Summary](#)

Mission

Working with the guidelines established by the manifesto and the social etiquette to progressively transform the culture of the internet and beyond.

Manifesto for a New Web

This is a set of **three core commitments** derived from the practical experiences of the Yesterweb staff after two years of community organization. They concentrate what we have learned and how we operate into a general template that can be applied to any community at a foundational level. We propose these commitments as the basis of unity for those individuals or groups who wish to move in the same direction, while allowing a diversity of focus, interests, and missions. They are neither rules nor guidelines: they are expectations that are upheld by all participants, to the best of their ability, who believe in building a new culture for the web.

1. The commitment to social responsibility and partisanship:

Safety and self-defense are a basic necessity of any community, which includes the recognition that it is impossible to accommodate all people in the same social space due to the inevitability of antagonistic beliefs. Diversity of opinion is respected up until certain bounds that reflect oppressive intentions such as discrimination against age, sex, gender, class, nation/race/ethnicity, religion, or disability. When these conflicts inevitably appear, the community must strive to understand the situation and take the side of the oppressed at any cost. In cases where it is ambiguous whether the harm is intentional or accidental, an investigation through dialogue is necessary to determine malice or ignorance, as ignorance can be resolved with education.

¡Gracias!



<https://luisangel.me/es/garden/platica-indieweb-posse-gluch/>